GAME INTELLIGENCE: OFF-BALL RUNS



GAME INTELLIGENCE

Traditional football data provides information about on-the-ball events and outcomes. But on average a player is only on the ball for 3 minutes per game.

How can we evaluate the other 97% of a player's contribution, at scale?

Our new Game Intelligence product takes football insight to the next level, by merging event and tracking data to evaluate the intelligence and effectiveness of key football concepts such as:

- A player's off-the-ball movement
- Their on-ball decision making and passing risk/reward profile
- Their ability to execute when under pressure from opponents

OFF-BALL RUN TYPES

Game Intelligence detects and classifies 10 different types of off-ball run:

- Dropping Off, Coming Short,
- Pulling Wide, Pulling Half Space
- Support, Run Ahead
- Overlap, Underlap
- Run in Behind, Cross Receiver

This allows you to evaluate metrics including:

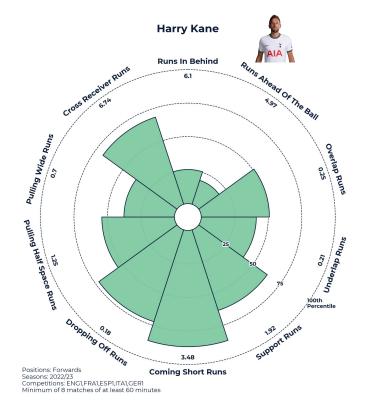
- The off-ball movement of players
- How behaviours vary by position group
- The different run profiles of individual players
- Evolution of a player's runs made across seasons
- Long term trends in the type of runs made by position
- Whether a player's runs are targeted
- How many runs lead to an opportunity
- Longitudinal trends in player behaviour

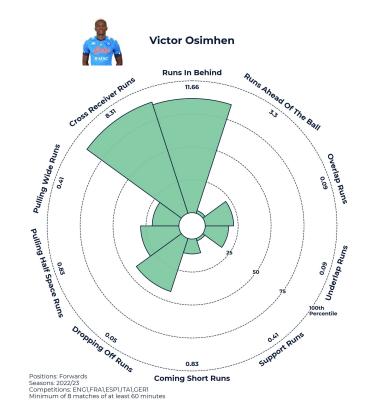
SKILLCORNER

Different roles offer pass opportunities with different types of run.



Within specific position groups, profiles are very different, highlighting player behaviours and style of play.

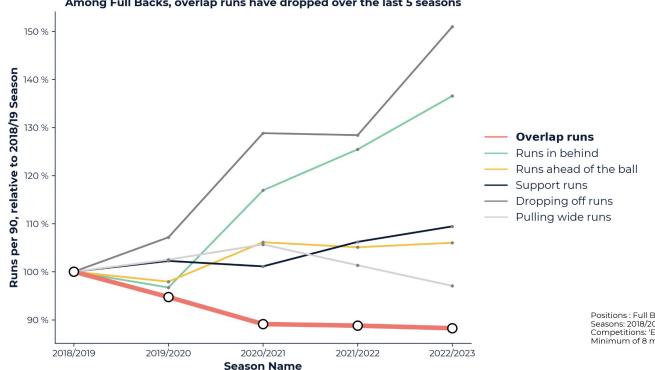




Among players that have changed the most run volume vs last season, Munetsi (Reims) and Brandt (Dortmund) both stand out.



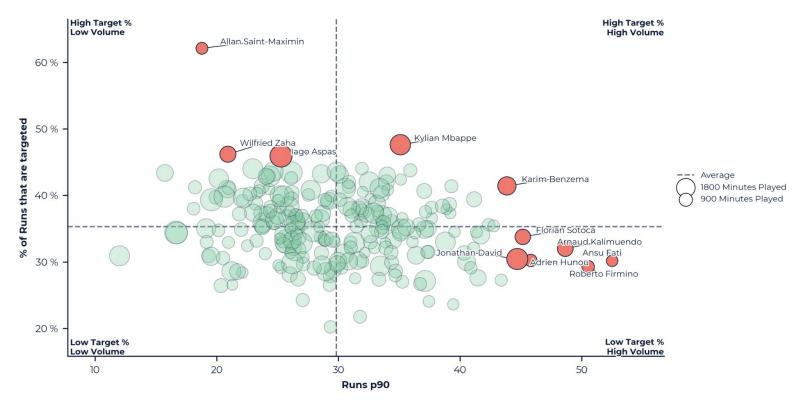
Since 2018/19, Full Backs have reduced their volume of Overlap runs and Forwards have become more involved in build-up play.



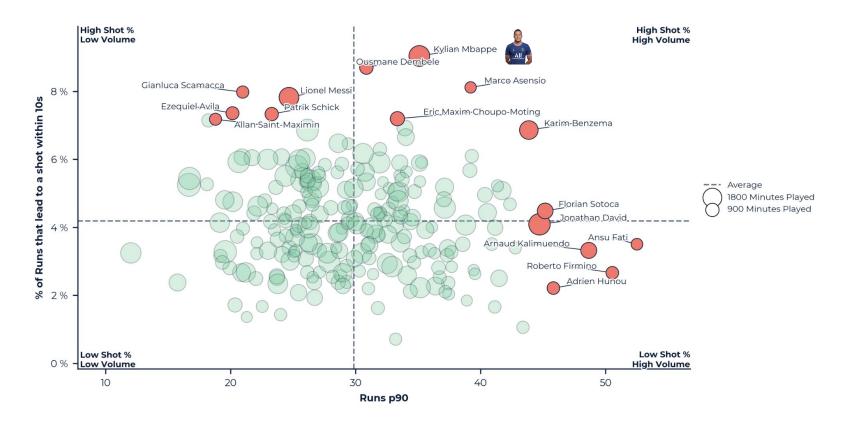
Among Full Backs, overlap runs have dropped over the last 5 seasons

Positions : Full Back Seasons: 2018/2019 to 2022/2023 Competitions: 'ENG1','GER1','ITA1','ESP1','FRA1' Minimum of 8 matches of at least 60 minutes

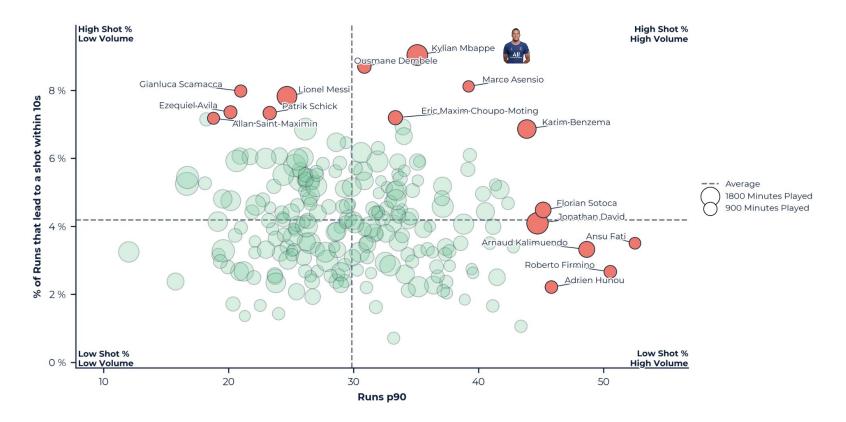
Saint-Maximin's runs are the most utilised among the top 5 leagues, with Ansu Fati leading on runs per 90.



Kylian Mbappe's runs are the most critical, with almost 10% of his runs leading to a shot.



Game Intelligence understands key trends in player behaviour: Forwards shift to focusing on Cross-Receiver runs as they age.



EVALUATING RUN THREAT

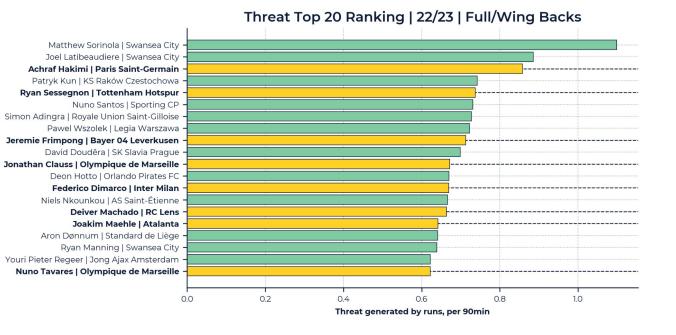
In Game Intelligence, every off-ball run made by a player is given an xT (Expected Threat) value, even if the run isn't served.

xT is the probability of the attacking team scoring a goal within 10 seconds if a player is served the ball.

When the xT (Expected Threat) of a run is 2% or above, Game Intelligence counts this as a Dangerous Run.

This puts all off-ball runs into context and rewards the run, even if the pass isn't made.

Swansea City players top the Full Back/Wing Back position rankings, ahead of PSG's Hakimi, in terms of threat generated by runs.



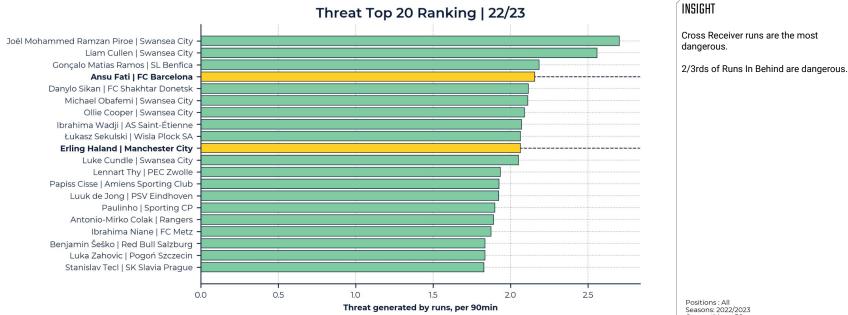
INSIGHT

Wing Backs - like Hakimi and Sessegnon - rank highly in threat generated by runs.

Players belonging to teams with high possession and dominance in domestic competitions are able to deliver high threat through their runs.

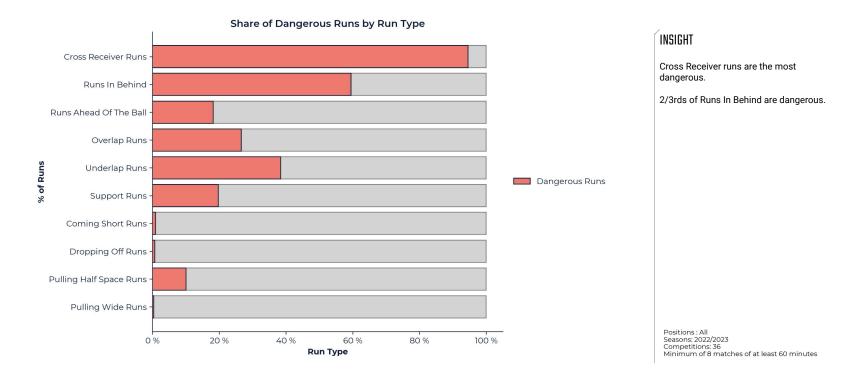
Positions : Full Backs Seasons: 2022/2023 Competitions: ENGI,GER1,ITA1,FRA1,ESP1 PORI,BEL1,DEN1 Minimum of 8 matches of at least 60 minutes

Swansea City players also top the rankings for threat generated by runs by players in all positions.

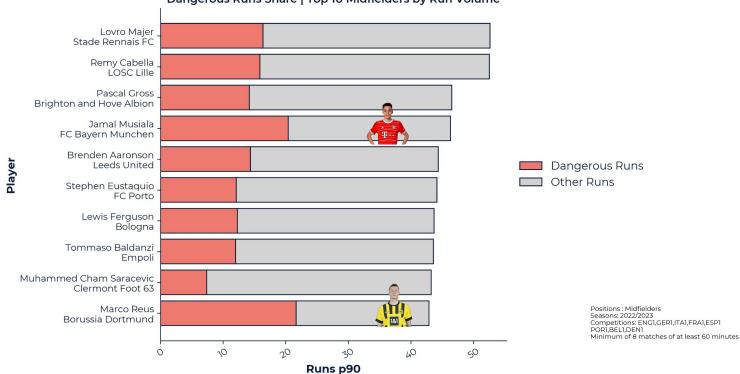


Seasons: 2022/2023 Competitions: 36 Minimum of 8 matches of at least 60 minutes

We can establish the share of Dangerous Runs for different run types.

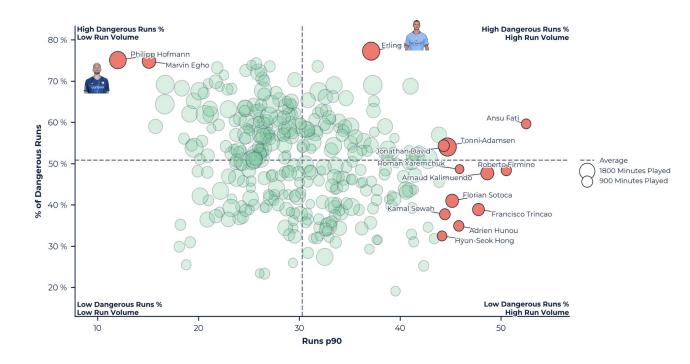


Among top European midfield runners, Reus and Musiala deliver the highest proportion of Dangerous Runs.



Dangerous Runs Share | Top 10 Midfielders by Run Volume

Comparing volume and share of Dangerous Runs can help identify top Forwards and their balance between volume and danger.



INSIGHT

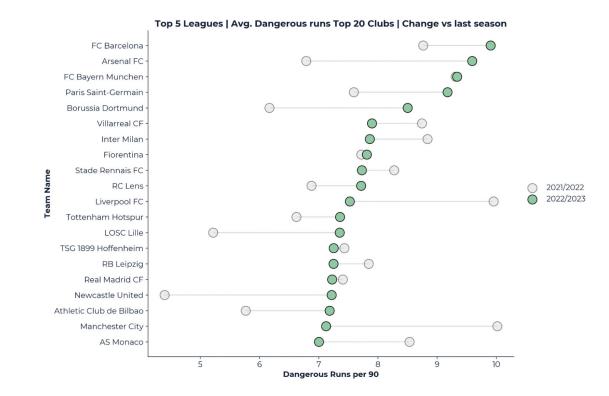
Haaland has the highest % of Dangerous Runs and above average Run Volume.

Hofmann is highly efficient.

Hunou has a high Run Volume but few are Dangerous

Positions : Forwards Seasons: 2022/2023 Competitions: ENG1,GER1,ITA1,FRA1,ESP1 POR1,BEL1,DEN1 Minimum of 8 matches of at least 60 minutes

Dangerous Runs can show how players and teams evolve over different seasons.



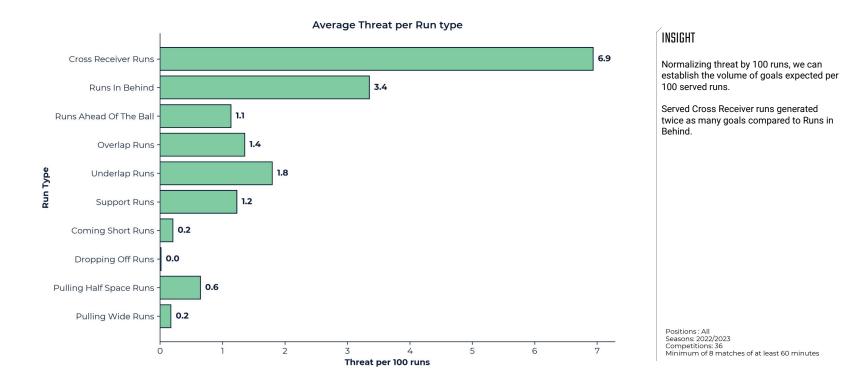
INSIGHT

Newcastle almost double their average Dangerous Runs from last season to this season, reaching the top 20 clubs in Europe.

Bayern Munich remain consistent on Dangerous Runs without Lewandowski.

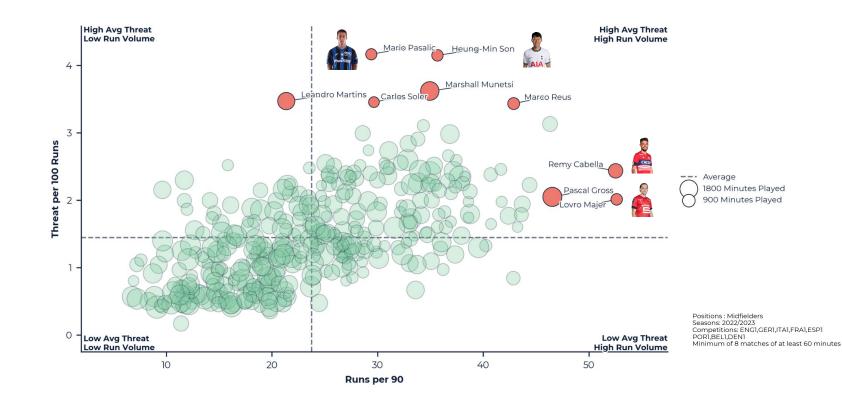
Manchester City and Liverpool both have a reduction in volume of Dangerous Runs.

Every 100 served Cross Receiver runs would generate seven goals.

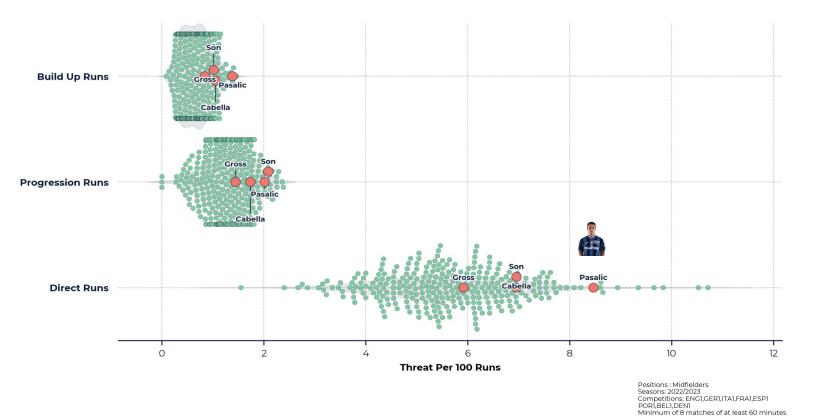


SKILLCORNER

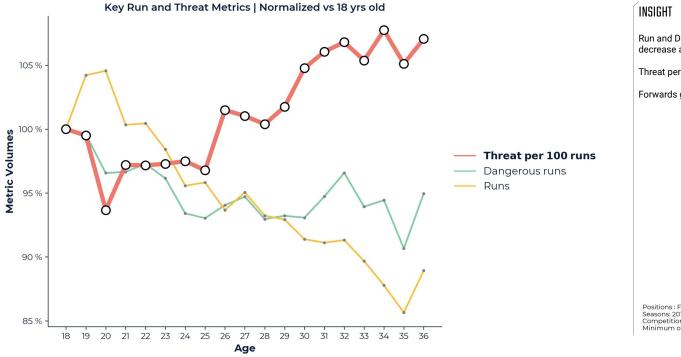
Across all midfielders, Pasalic tops Son (when Son plays as an attacking midfielder) for average threat, while Cabella and Majer compete for top run volume.



Pasalic generates heavy threat through direct runs.



Across 36 leagues and 5 seasons, Game Intelligence shows a key trend in forwards increasing average threat despite lower run volume.



Run and Dangerous Run volumes both decrease as Forwards get older.

Threat per 100 runs increases with age.

Forwards get more threat-efficient with age.

Positions : Forward Seasons: 2018/19-2022/23 Competitions: 36 Minimum of 8 matches of at least 60 minutes

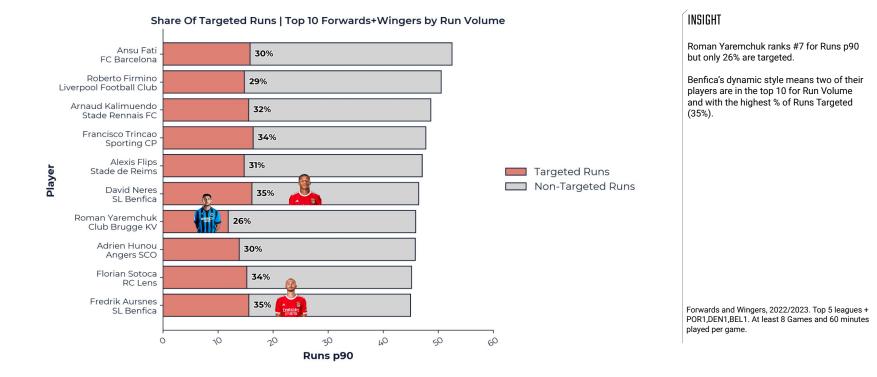
RUNS TARGETED AND SERVED

We can also use Game Intelligence data to understand the usage of runs, by looking at Targeted Runs (an off-ball run where the player in possession attempts the pass) and Runs Served (an off-ball run where the pass is successfully completed).

This helps to build up a detailed profile of a player's off-ball running profile.

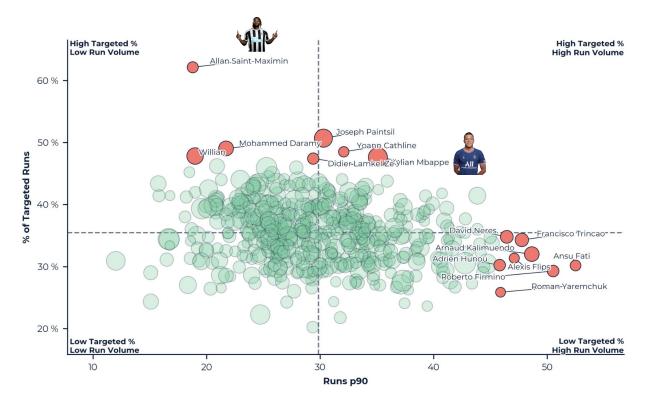
- How many of a player's runs are targeted by the passer?
- How often are runs successfully served?
- What types of run are most often targeted and served?
- How often are Dangerous Runs targeted and served?
- What % of a player's runs lead to a shot?
- In which zones does a player operate and make their runs?

Forwards and Wingers deliver a high volume of runs. Game Intelligence can assess how many runs are targeted by a pass.



Skillcorner

Game Intelligence can profile players based on their Run Volume and how often their runs are targeted.



INSIGHT

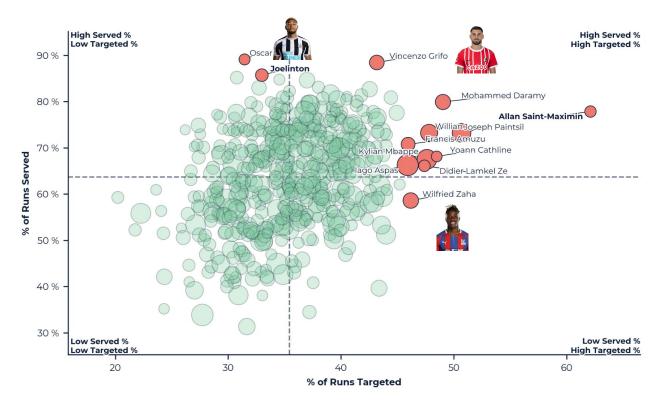
St Maximin on his own with 60% of runs targeted.

Mbappe in a group with high run volume and high targeting.

Players with high run volume but low targeting can still be contributing to attacking phases.

Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

Game Intelligence also identifies if a run is successfully served.



INSIGHT

A served run is a player's run that's been targeted by a pass and successfully reached.

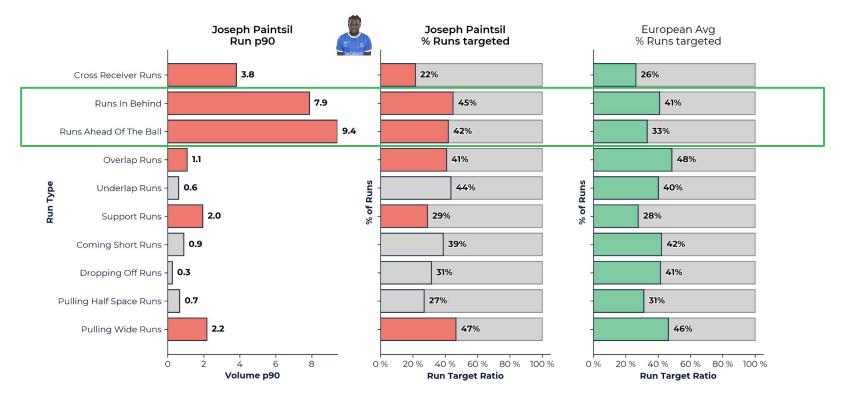
Joelinton's runs are not often targeted but have a high served %.

Grifo stands out with high targeting and high served %.

Zaha is often targeted but served % is below average.

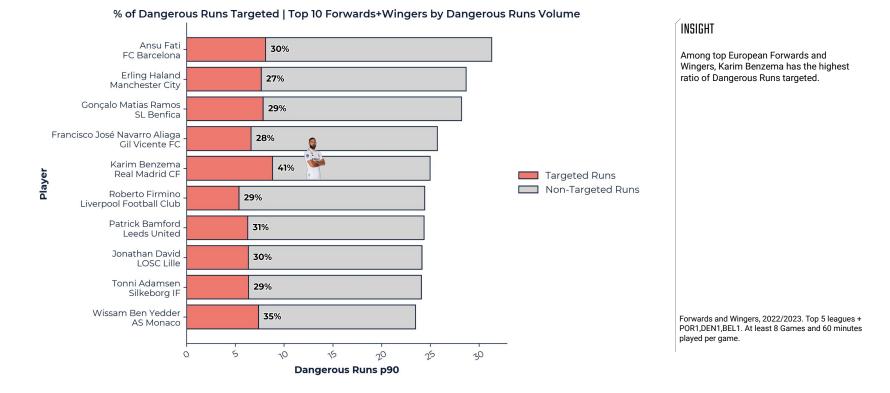
Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

Genk's Joseph Paintsil's Runs in Behind and Runs Ahead are targeted often, above the European average.



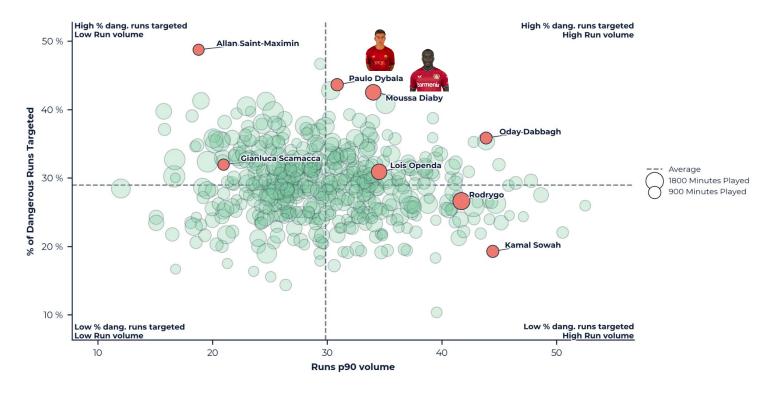
Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

Game Intelligence can reveal how often Dangerous Runs are targeted.



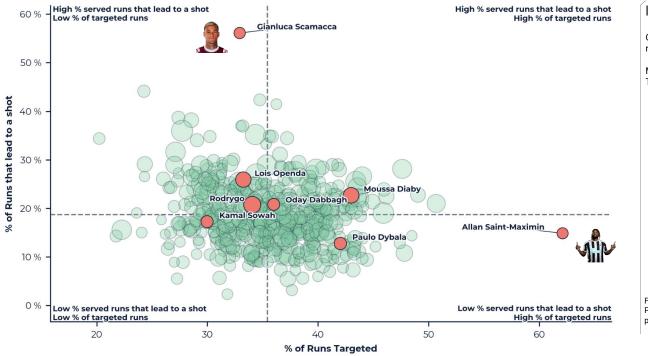
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Paulo Dybala and Moussa Diaby deliver above average Run Volume and also see their Dangerous Runs heavily targeted.



Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

Game Intelligence also tracks runs that lead to a shot (from any teammate), quantifying a runner's ability to create opportunities after receiving the ball.



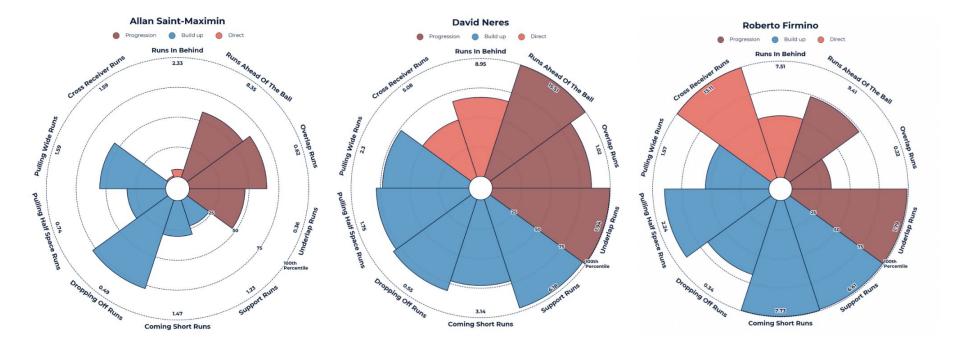
INSIGHT

Over 50% of Gianluca Scamacca's served runs lead to a shot.

Moussa Diaby has above average Runs Targeted and runs leading to a shot.

Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

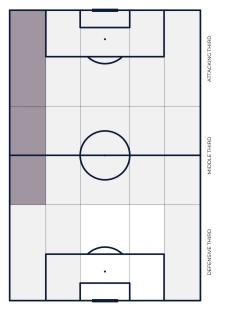
Grouping Run Types in Game Intelligence allows you to quickly identify differences between Splayers.

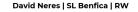


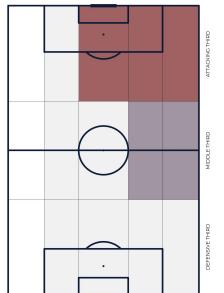
Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

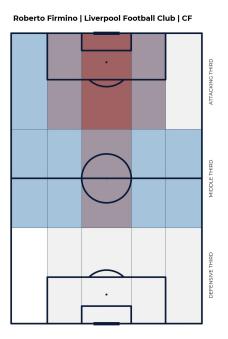
Game Intelligence also tracks runs that lead to a shot (from any teammate), quantifying a runner's ability to create opportunities after receiving the ball.

Allan Saint-Maximin | Newcastle United | LF









INSIGHT

St Maximin owns the left corridor with progression runs.

Neres spans the right flank, coming short in the middle third all the way to box entries.

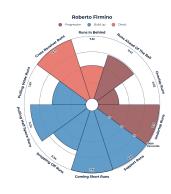
Firmino stands out as an all round runner.

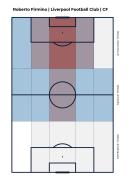
Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

Three key metrics for evaluating off-ball runs. Game Intelligence also allows deeper analysis of a player's run profile.

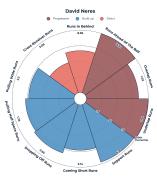


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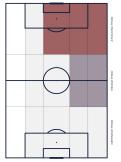




David NeresRuns P90Dangerous Runs P90Threat P10046.515.12.599th perct.65th perct.27th perct.







Forwards and Wingers, 2022/2023. Top 5 leagues + POR1,DEN1,BEL1. At least 8 Games and 60 minutes played per game.

This is just a snapshot of the insight Game Intelligence can provide across 75+ global leagues and competitions.

In addition to Off-Ball Runs, Game Intelligence can also help you to evaluate and benchmark a player's passing risk/reward profile and their ability to execute when under pressure from opponents.

We'd be delighted to talk to you about how Game Intelligence could add value to your scouting and recruitment decision-making.

contact@skillcorner.com www.skillcorner.com